

# ONCE UPON A TIME, THERE WAS A KIDNAPPING



Hans Christian Andersen – The Ugly Prince Duckling brings action-adventure into the rarely explored world of fairytales.

Playing the fourteen year old Hans, you arrive in 19<sup>th</sup> Century Denmark poor and burdened by your lowly birth. Fighting to climb the social ladder you're quickly thrust into a battle to save the kidnapped princess (this is fairytale after all) from a wicked megalomaniac who seeks to imprison the city. Teeming with classic and new fairytale characters, HCA – The Ugly Prince Duckling is a unique RPG that unites an intriguing storyline with the charm of Old World Denmark.

In Hans Christian Andersen – The Ugly Prince Duckling you'll find a uniquely uplifting game.

Video game guru, Shigeru Miyamoto (the mastermind behind Mario Brothers, Donkey Kong and other classics) recently used GDC recently to urge game designers to build games with a little more joy and a little less violence. While you won't find ravenous Orcs or signature death moves in The Ugly Prince Duckling, you will find a gripping game filled with humour and adventure that will test your wits throughout.

HCA – The Ugly Prince Duckling is being released across Australia by N3VRF41L Publishing and Auran Games on May 14<sup>th</sup> .

To see the trailer, visit [www.auran.com/games/hca\\_the\\_ugly\\_prince\\_duckling/](http://www.auran.com/games/hca_the_ugly_prince_duckling/) and for more information, visit [www.auran.com](http://www.auran.com)